



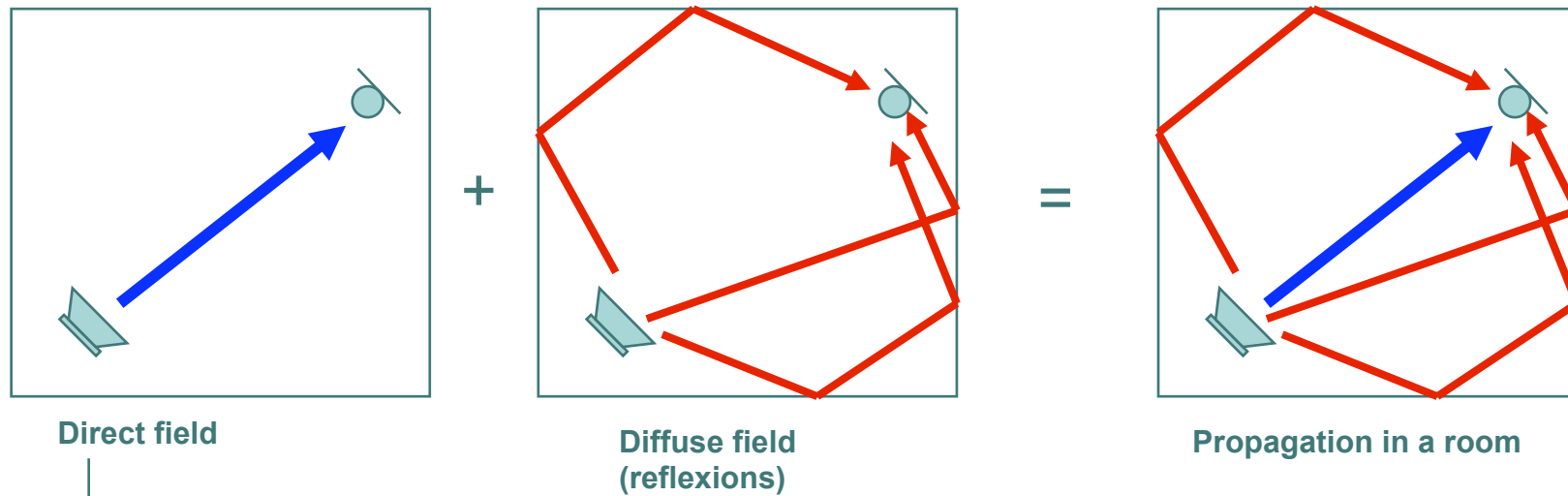
Room acoustics

Nicolas REMY



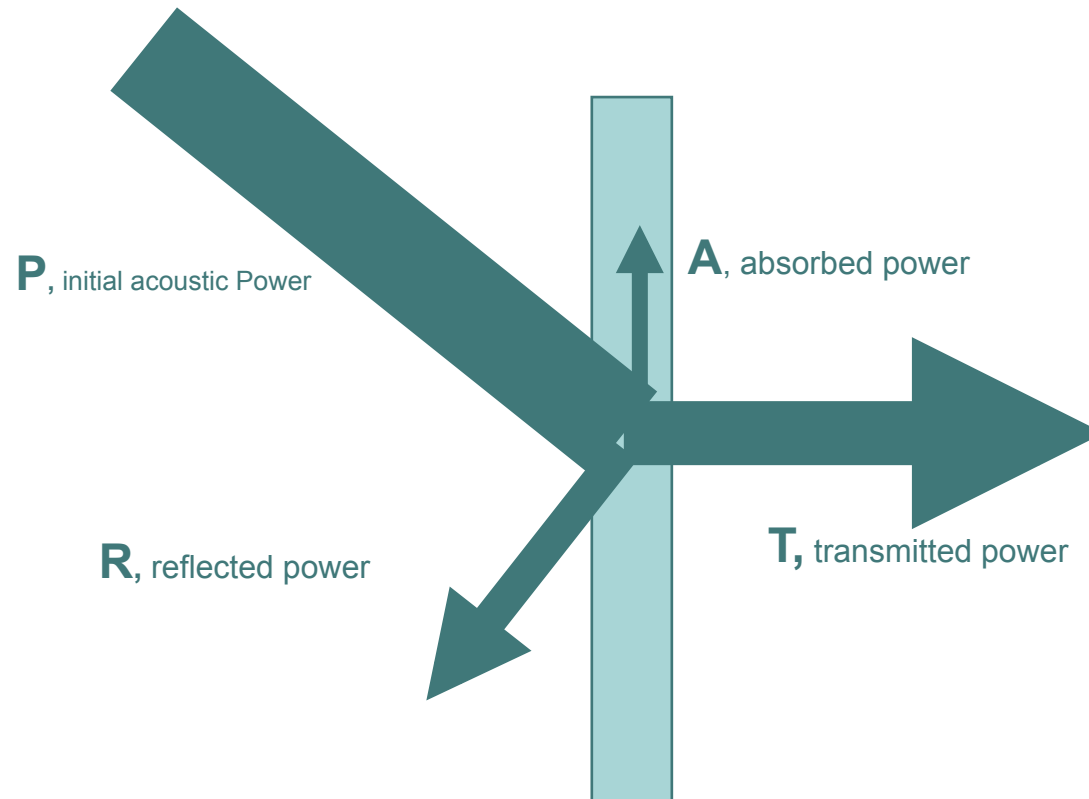
1-Positionnement du problème

Room acoustic laws can be modelised easily : acoustic field in room is the sum a direct field and a diffuse field.



Free field propagation law $\rightarrow Lp = Lw + 10 \log \frac{Q}{4\pi d^2}$ en dB(A)

3- Acoustic behaviours of a panel in front an acoustic wave



$$P = A + T + R$$
$$\frac{P}{P} = \frac{A}{P} + \frac{T}{P} + \frac{R}{P}$$
$$1 = \alpha + \tau + \rho$$

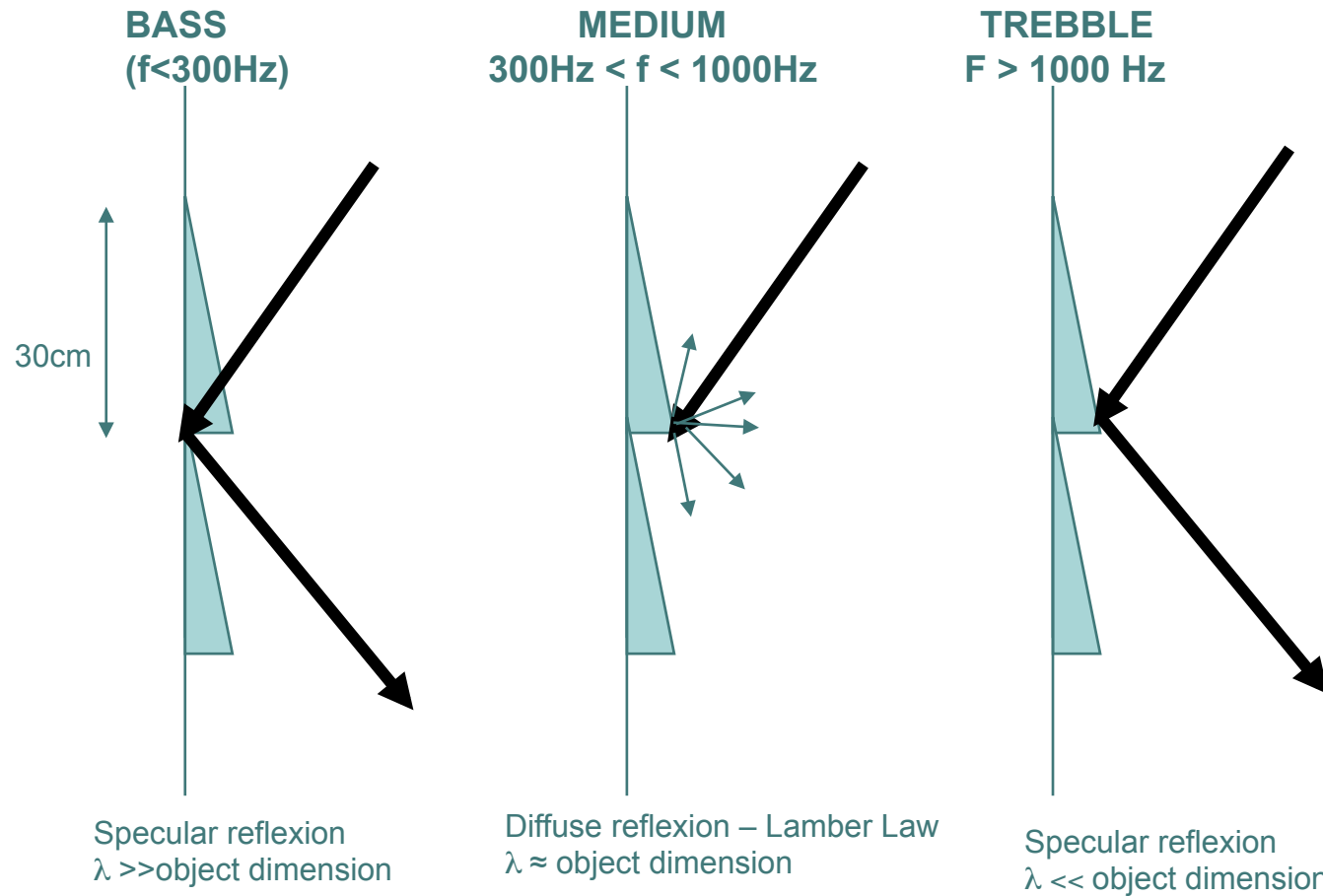
avec :

- . α , absorption factor or **alpha Sabine**
- . τ , transmission factor
- . ρ , reflexion factor

This equation is anycase the same but, depending of the wavelenght, the ratio between α , τ and ρ will change



3.1- Reflexion





3.2- Absorption

- **Panel effect:** bass absorption (< 300Hz)
Panel and air mass behind the panel start to vibrate. Panel + air is enough heavy to transform acoustic power in oscillation of the panel (absorption)

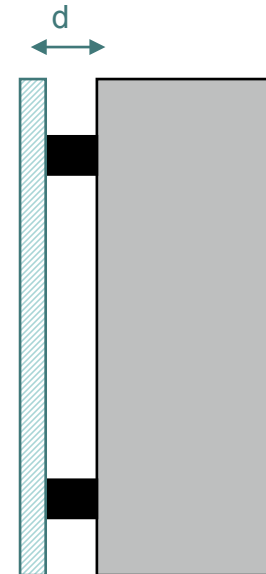
The resonance frequency of a panel with mass expressed as ρ_s with kg/m^2 and located at the distance d from the wall is:

$$f_0 = \frac{60}{\sqrt{\rho_s d}}$$

Exemple :

Wooden panel with $\rho_s = 5\text{kg/m}^2$ located at a distance of 8cm from the wall

$f_0 = 95\text{ Hz}$



3.2- Absorption

• **Helmholtz's resonators** : medium absorption ($300\text{Hz} < f < 1000\text{ Hz}$)

The resonator is made of a neck and a cavity. Acoustic energy makes vibrate the resonator (acoustic absorption). A fraction of acoustic energy is transformed in heat by dissipation on the walls of the neck

Resonance frequency can be found with :

$$f_0 = \frac{1}{2\pi} \sqrt{\frac{\gamma P_0 S}{\rho_0 l V}}$$

avec,

S, neck area,

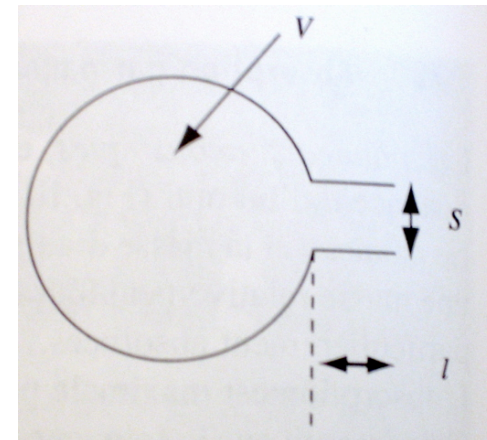
l, neck length

P_0 , atmospheric pression ($P_0 = 1,013.105\text{ Pa}$)

V, cavity volume (m^3)

ρ_0 , volumic mass of the air ($\rho_0 = 1,2\text{ Kg/m}^3$ at 20°C)

γ , thermodynammic constant ($\gamma = 1,4$)



R- if the neck is short by its diameter (close dimensions), it is necessary to take into account the correction of end: one replaces in the preceding formula **l**, by **$l+0,8d$** (with **d**, diameter of the neck).

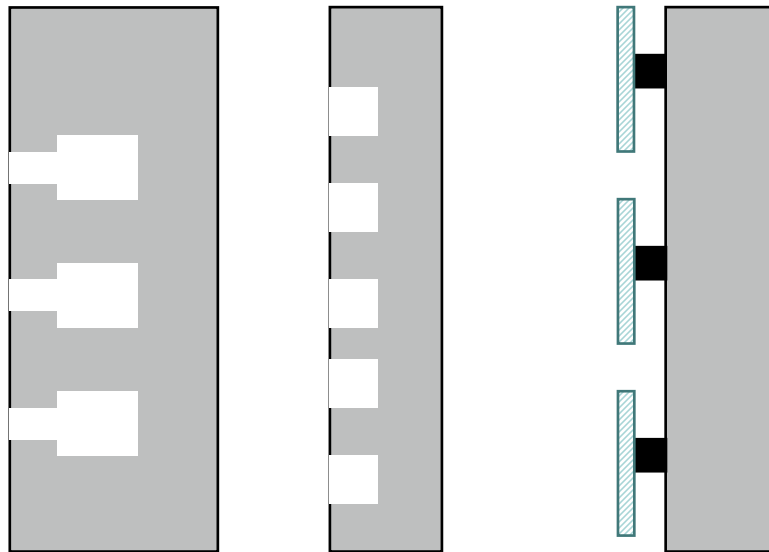


3.2- Absorption

• **Helmholtz's resonators** : medium absorption ($300\text{Hz} < f < 1000\text{ Hz}$)

In practice

- the resonators can be constituted by cavities of various sizes (to absorb a larger frequency band).
- the neck (of the resonator) is not essential (hollow bricks for ex.)



3.2- Le cas de l'absorption

• **Helmholtz's resonators** : medium absorption ($300\text{Hz} < f < 1000\text{ Hz}$)
Acoustic vases in antic theaters

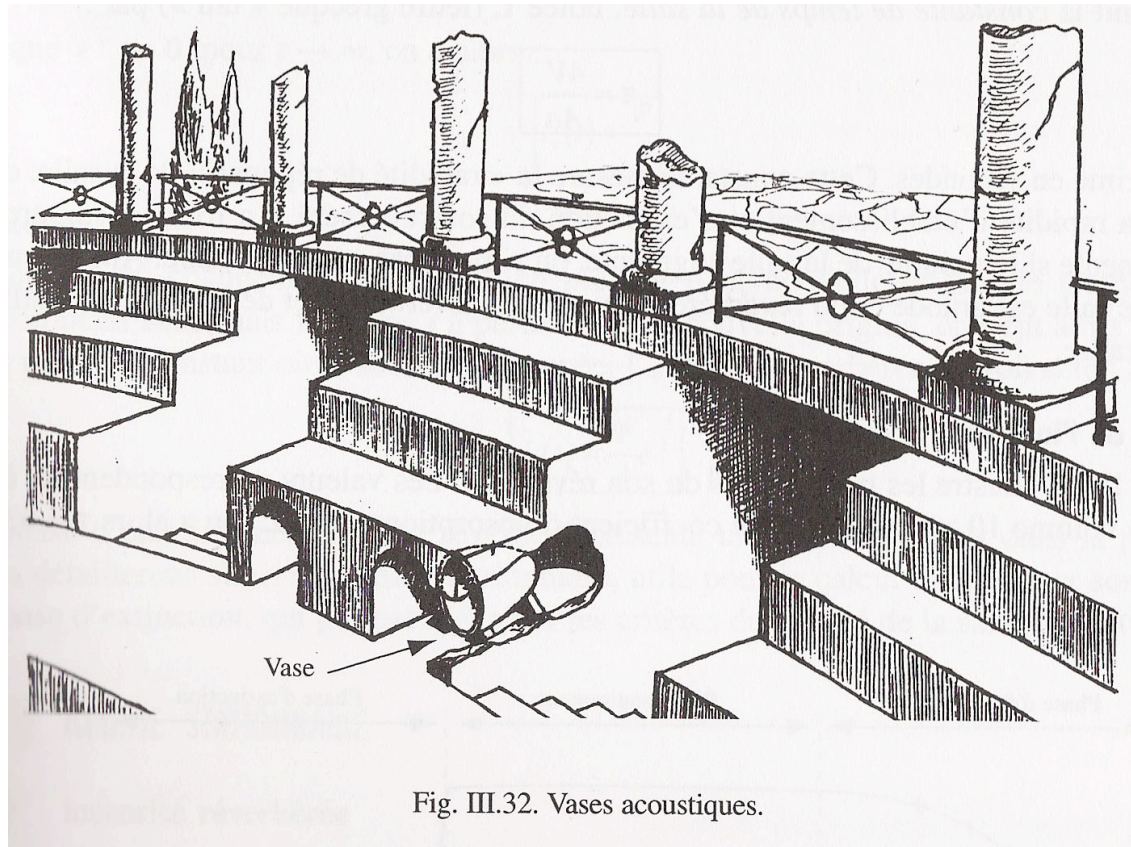
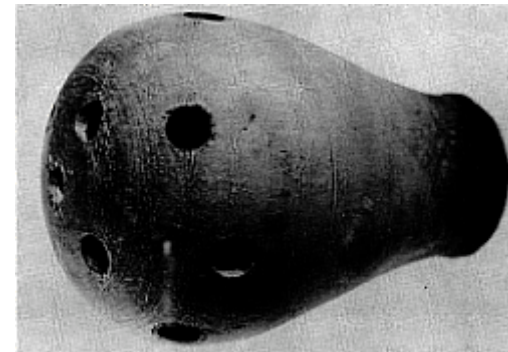


Fig. III.32. Vases acoustiques.

Cf. Antonio Fischetti, p.107



Résonateur en terre cuite du théâtre punico-romain de Nora, en Sardaigne.



Pot résonateur de la chapelle de Pleterje.



Chapelle de Pleterje, près de Ljubljana, construite en 1403.

ITALIE

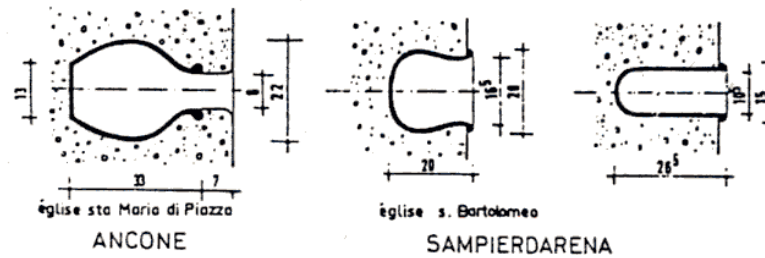
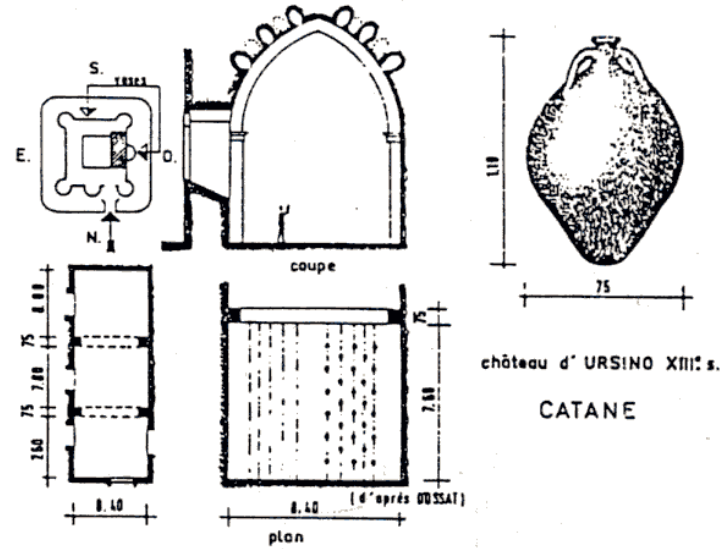
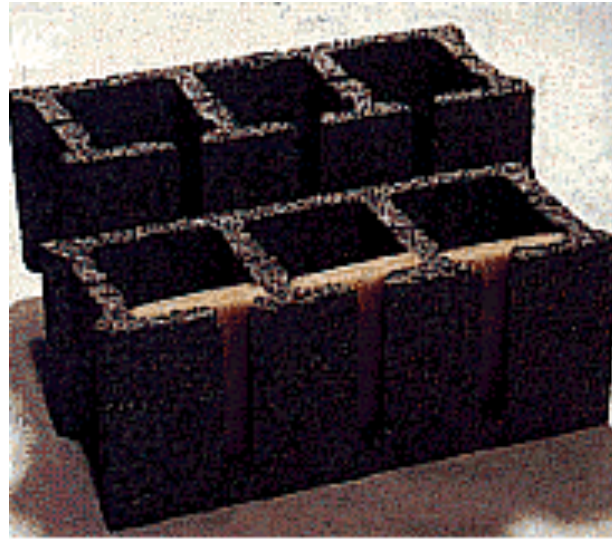


Fig. 3 - Exemples de vases acoustiques italiens

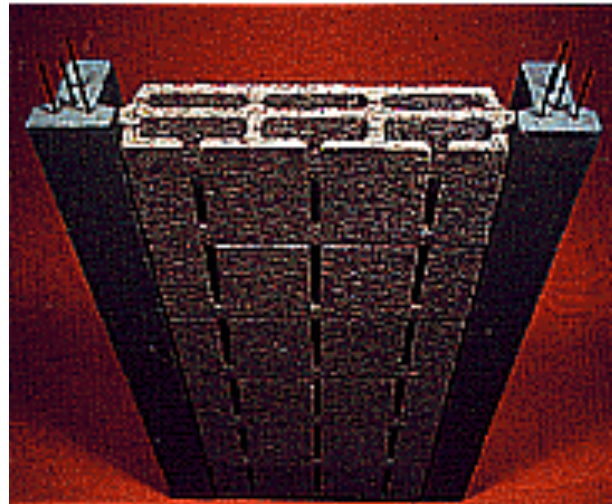
« les architectes de l'Antiquité ne disposait que de deux moyens

la géométrie et l'oreille »

F Canac



résonateur mural



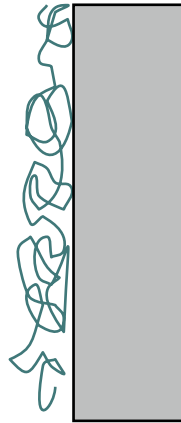
résonateurs en plafond



3.2- Absorption

Friction effect: to absorb treble ($F > 1000$ Hz)

Acoustic energy is absorbed by frictions of the wave acoustics on fibres. The material will be all the more effective as it will be porous with the air.



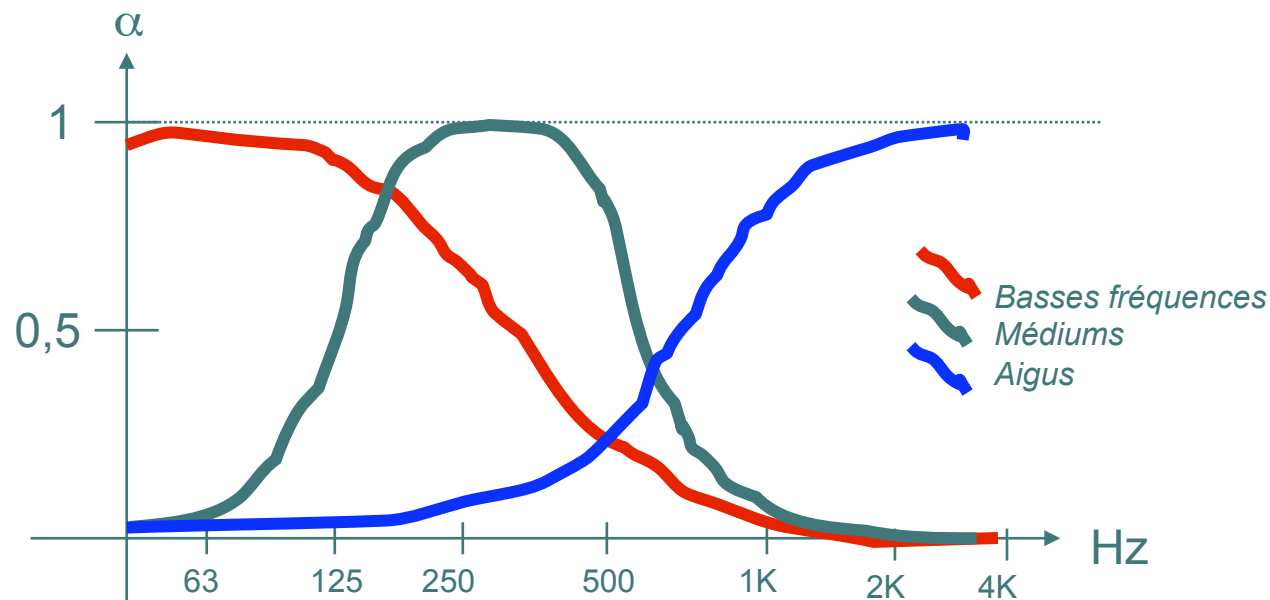


3.3- Alpha Sabine, Absorption acoustic factor

To describe how a material will absorb acoustic wave depending of the frequencies, we can read the Alpha Sabine factor (α , α or α_w)

Given by octave, the alpha Sabine factor value can be between 0 and 1.

- * 0, means that it absorbs zero acoustic energy at this frequency
- * 1, means that it absorbs all the acoustic energy at this frequency.
- * if $\alpha > 0,5$, we consider that the acoustic absorption stat to important.



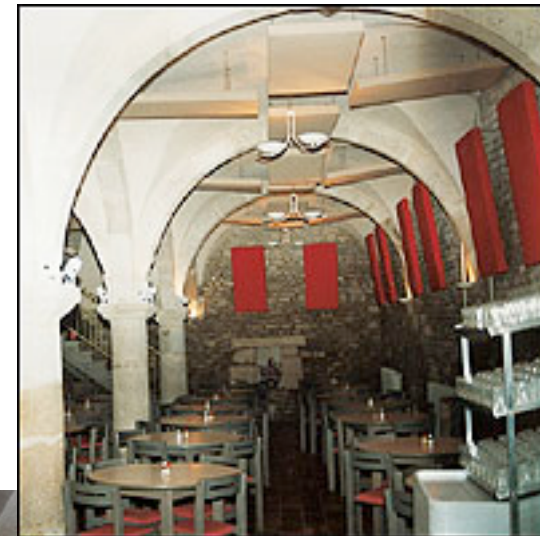
Classical curves of alpha sabine for 3 different materials



3.3- Alpha Sabine, Absorption acoustic factor

Qualities of absorption of a material thus depend on:

- 1 of its matter
- 2 of its setting ... the way it will be implemented





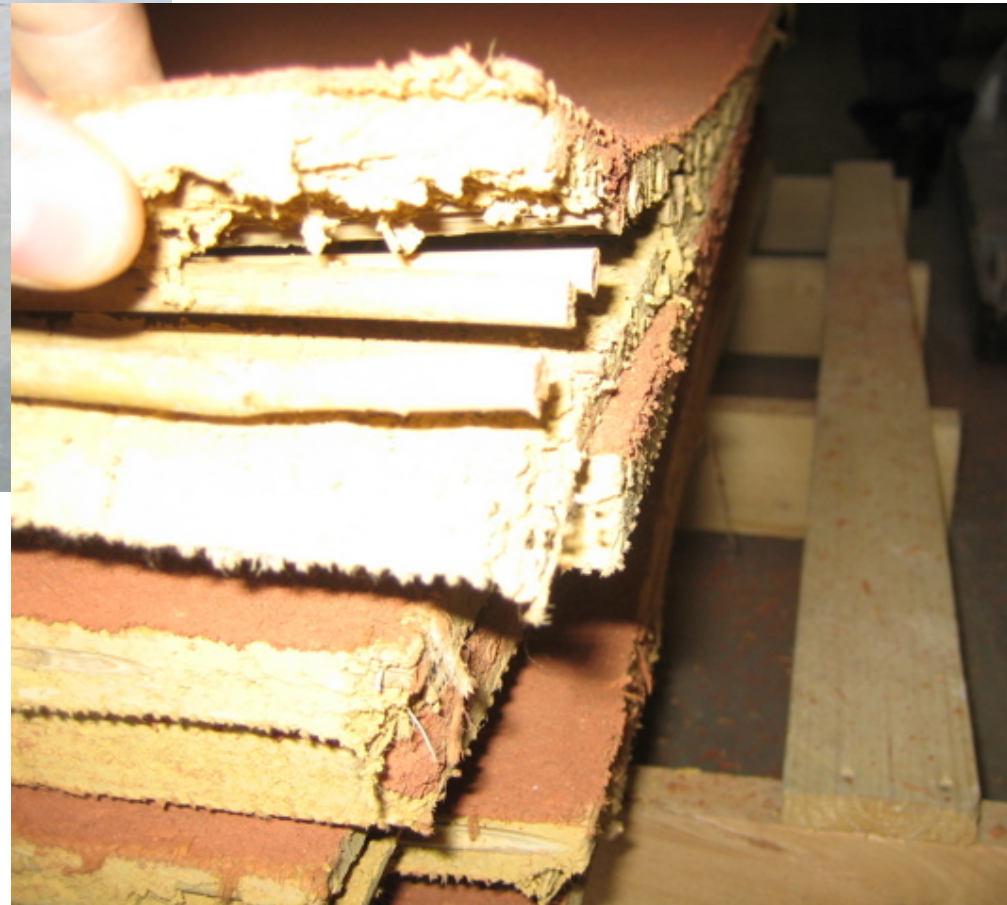
3.3- Alpha Sabine, Absorption acoustic factor

Alpha Sabine Measurements room





panels of straw and earth







Hemp bricks (+ciment)







4- The equivalent area of absorption

α , alpha Sabine

	125Hz	250Hz	500Hz	1kHz	2KHz	4KHz
Concrete rough	0,02	0,04	0,05	0,05	0,05	0,05
Foam 50mm	0,32	0,89	0,82	1,00	1,00	1,00

One can defines for a room **A**, the **equivalent area of absorption** by m² with:

$$A = \sum_{i=1}^n \alpha_i \cdot S_i$$

α , alpha Sabine of the material surface
 S , area in m² of the surface of the room



4- The equivalent area of absorption

Equivalent Area of absorption in m²

$$A = \sum_{i=1}^n \alpha_i \cdot S_i$$

So for example, for 20m² of a ceiling

	125Hz	250Hz	500Hz	1kHz	2KHz	4KHz
. α rough concrete	0,02	0,04	0,05	0,05	0,05	0,05
. A (m²)	0,4	0,8	1	1	1	1
. α Foam 50mm	0,32	0,89	0,82	1,00	1,00	1,00
. A (m²)	6,4	17,8	16,4	20	20	20

5- Sound level pressure in diffuse field

We can show that sound level pressure in diffuse field (reverberated field) is:

$$L_p = L_w + 6 - 10 \log A \quad \text{in dB(A)}$$

with :

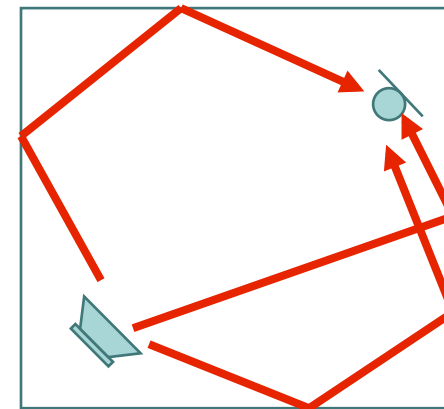
L_p , sound level pressure in diffuse field

L_w , acoustic power level of the source

A , equivalent area of absorption

Consequences :

- L_p is constant whatever the position in the diffuse field)
- L_p depends only with A



Diffuse field



5- Sound level pressure in diffuse field

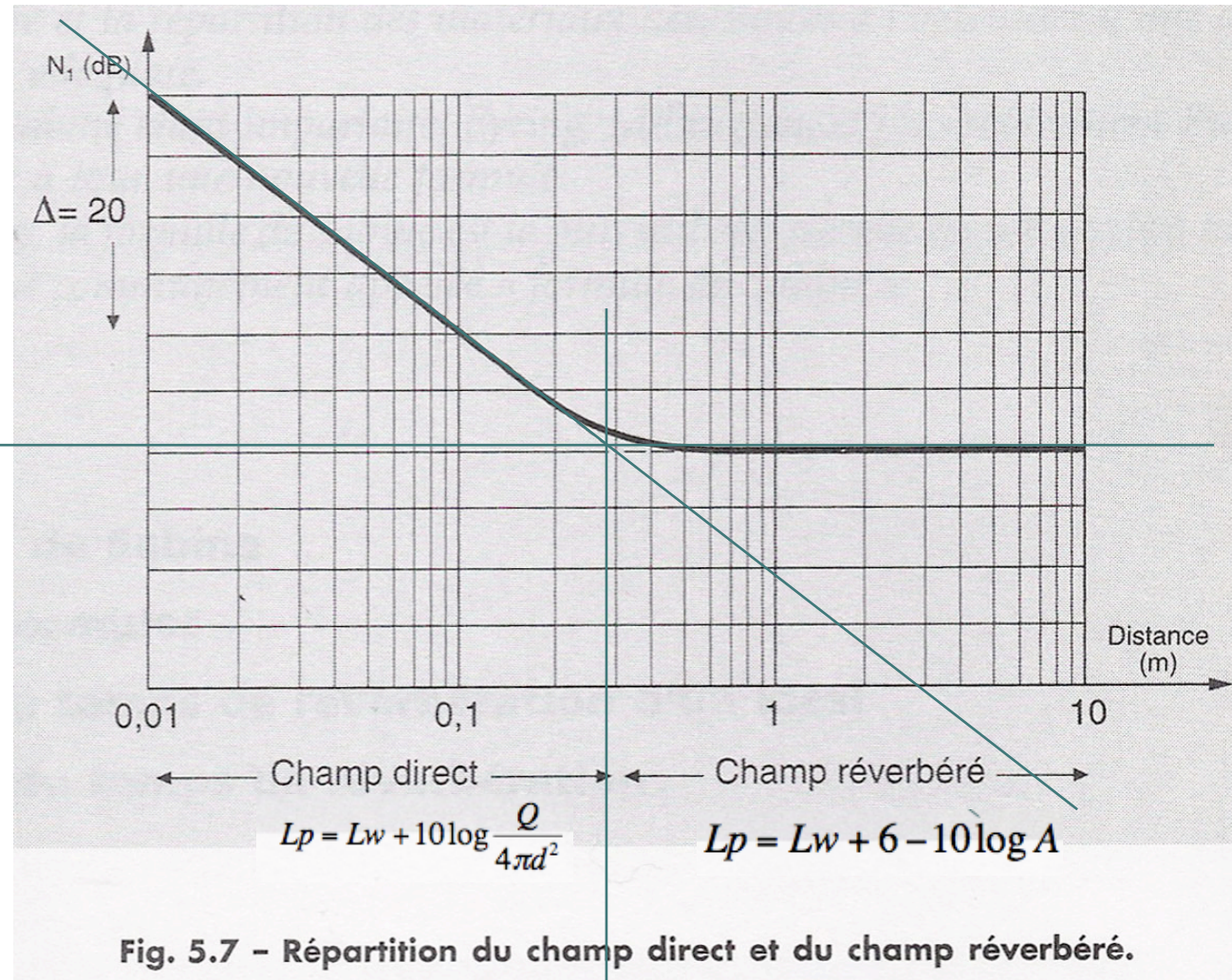
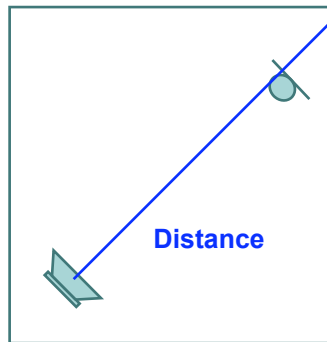
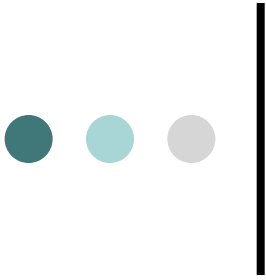


Fig. 5.7 - Répartition du champ direct et du champ réverbéré.

Critical distance



In free field,
We can reduce L_p in reducing L_w and in increasing d

In diffuse field,
We can reduce L_p with reducing L_w and increasing A

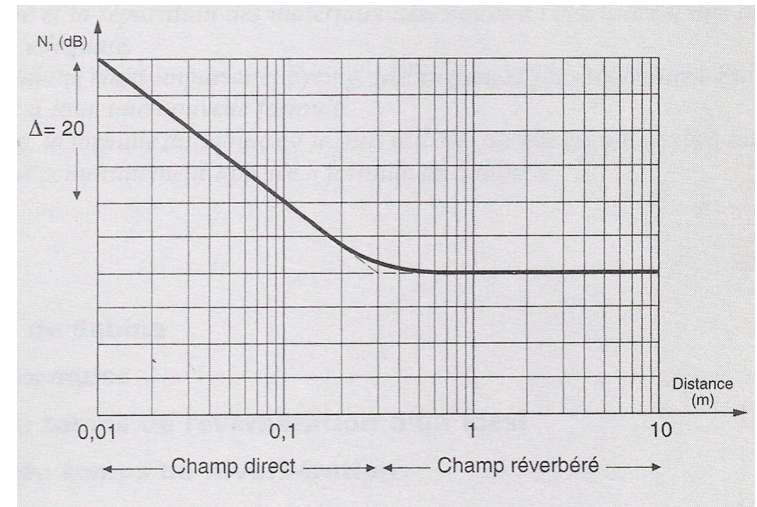
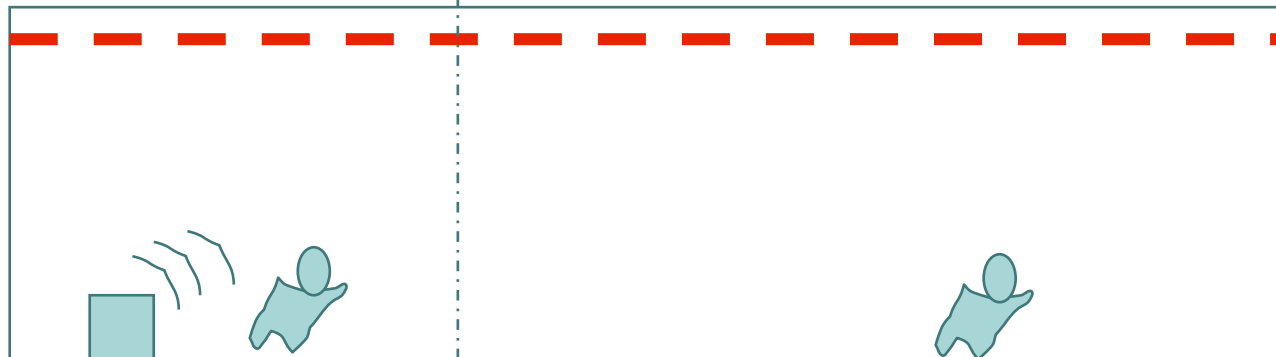


Fig. 5.7 - Répartition du champ direct et du champ réverbéré.

$$L_p = L_w + 10 \log \frac{Q}{4\pi d^2}$$

$$L_p = L_w + 6 - 10 \log A$$





7- Room reverberation

- Walter Sabine Formula

$$TR = 0,16 \frac{V}{A} \quad \text{en s}$$

with

A : equivalent area of absorption en m²

α , Alpha Sabine factor

$$A = \sum_{i=1}^n \alpha_i \cdot S_i$$

Definition : Reverberation time is the duration needed for a sound emitted in a room to decrease of 60dB(A).



7- Réverbération d'un local

- Formule de W.C. Sabine en seconde

$$TR = 0,16 \frac{V}{A} \quad \text{en s}$$

Alpha Sabine has different value for each octave.
Alpha Sabine will have different value for each octave

To sum up it value, we give actually the arithmetic average of the reverberation time of the the following octaves : 500Hz, 1k et 2kHz

Examples :

under Pyramide of Louvre

10s environ

Hall plateform in railway station

1,5 à 3s

Class room

0,8s

Gymnasium

2 à 4s

Concert hall

1,8 à 2,5s

Normaly furnrished house

0,5s

Normaly furnrished house

0,2s



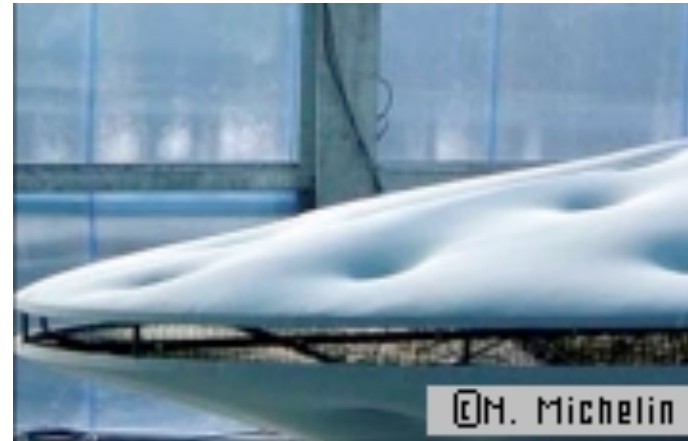
7- Reverberation time values

The value of reverberation time for a room must be maintained in a range of values acceptable for its use.

A low value (acoustic too matt) as a large value (acoustic very reverberating) is not inevitably a comfortable value. It is necessary to adjust the reverberation with the uses.



la salle des Princes, Monaco - Système Carmen



Gymnase à Grenoble, Nicolas Michelin
www.cyberarchi.com

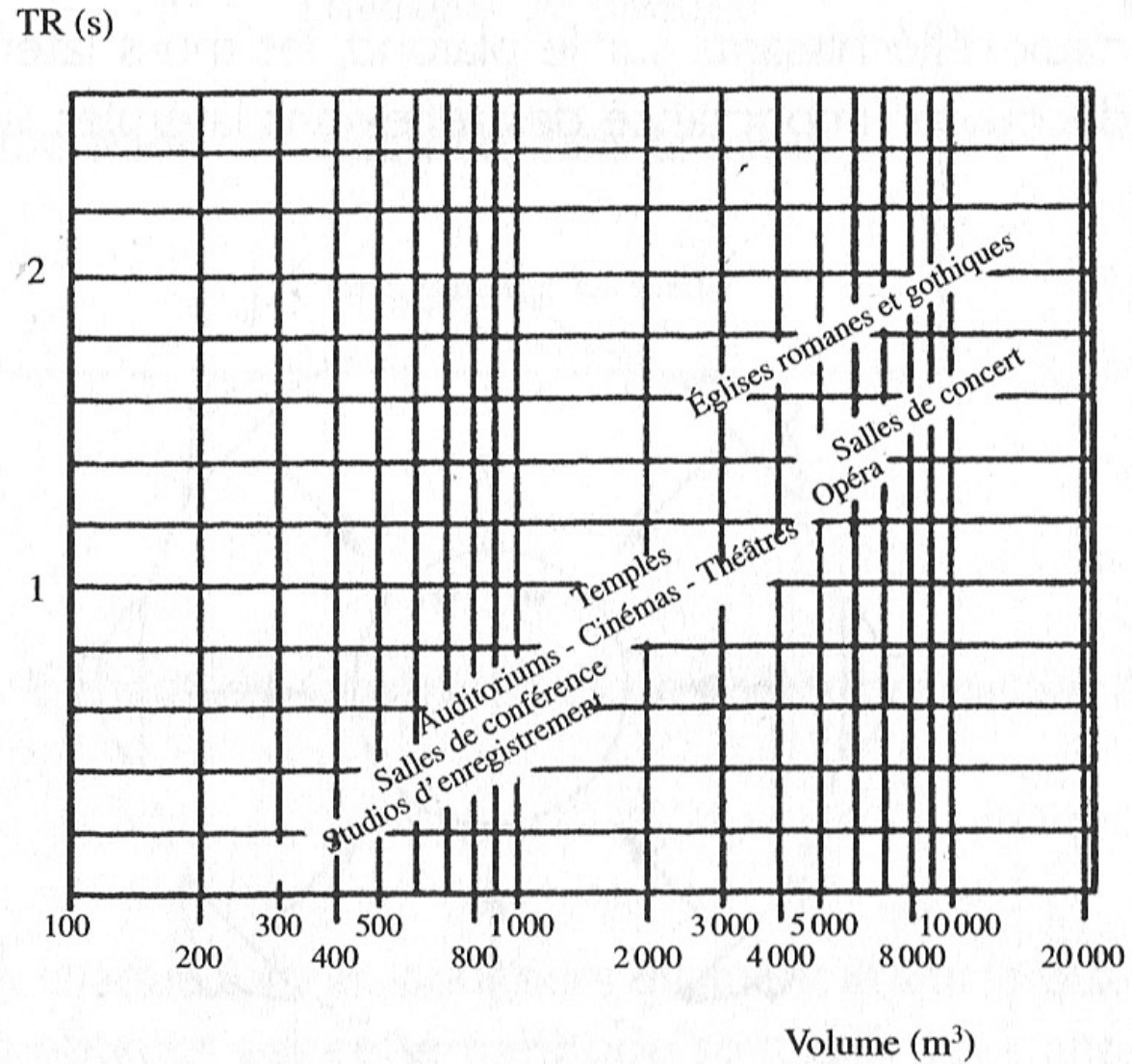
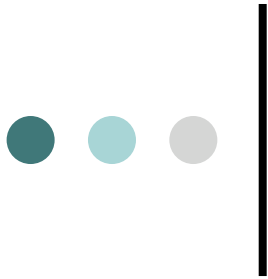


Fig. IV.2. Courbes usuelles du TR optimal.

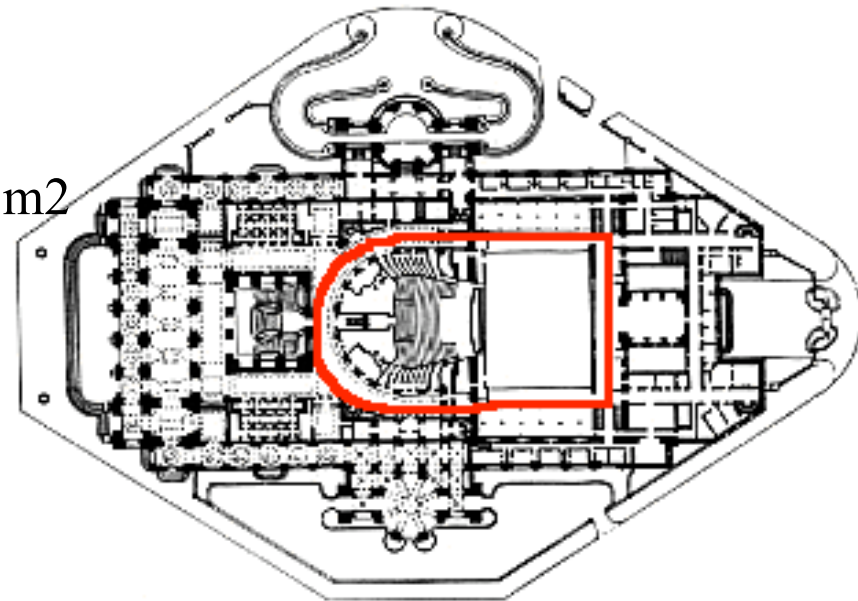




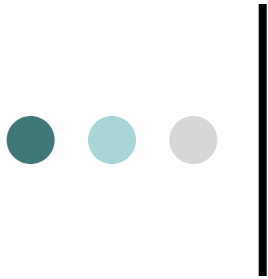
Volume = 9 960 m³

Aire absorption équivalente = 1 448 m²

Tr = 1.2 s



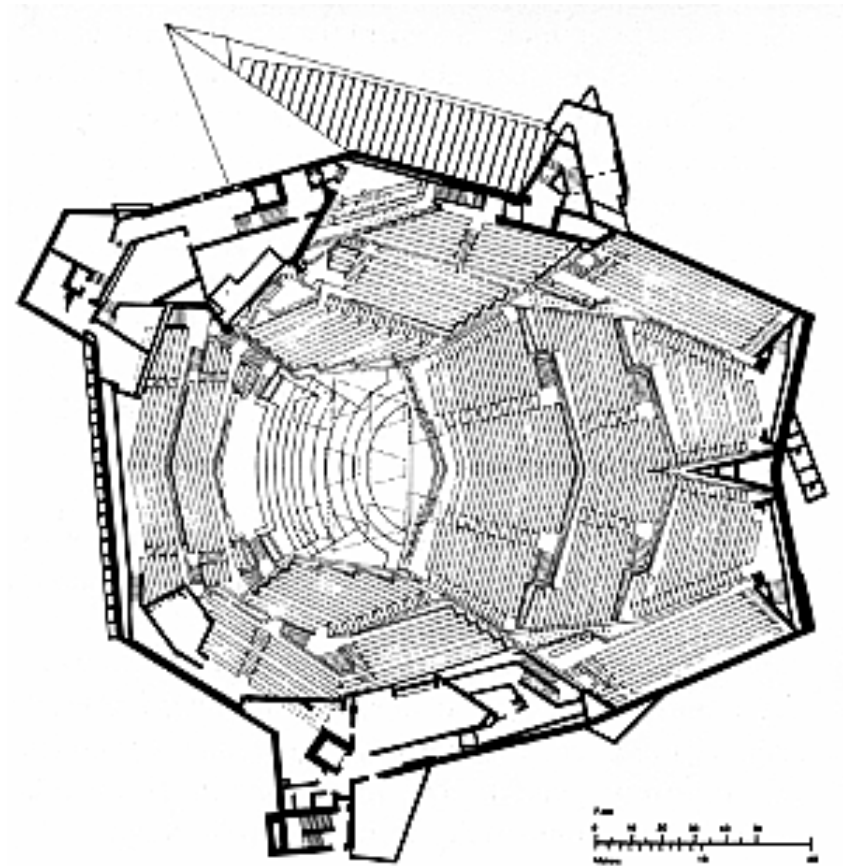
Salle de l'Opéra de Paris 1875 Charles Garnier



Volume = 24 500 m³

Aire absorption équivalente = 2 010 m²

Tr = 1.95 s



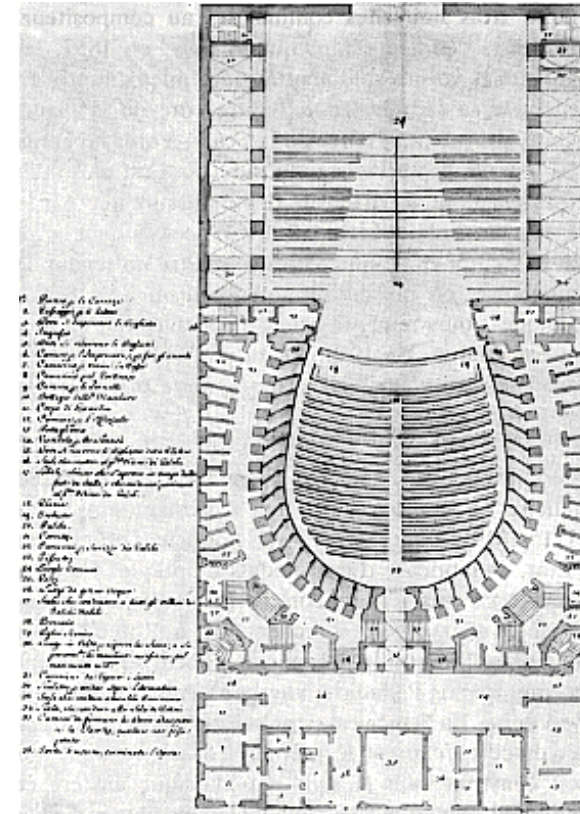
Philharmonie Berlin 1963 Hans SCHAROUN



Volume = 11250 m³

Aire absorption équivalente = 1500 m²

Tr = 1.2 s



Theatro alla scala de Milan 1778

Giuseppe PIERMARINI




8- Measurements systems

Mesures

Sonomètres des sociétés

Bruël et Kjaer

Brüel & Kjær 

<http://www.bksv.com/>

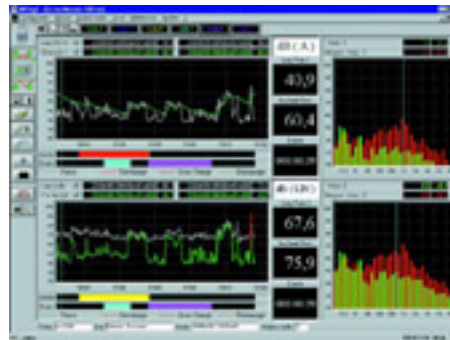
01dB - Metravib



<http://www.01dB.com>



01dB : symphonie



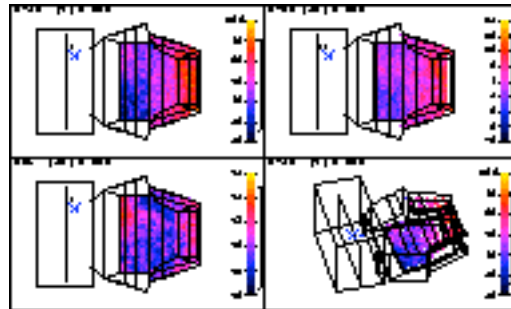
01dB : dBEnv32



01dB : Solo



9- Outils modélisation

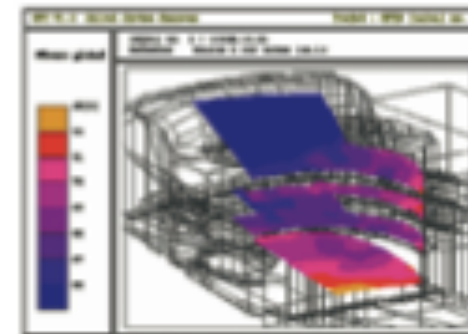


Catt Acoustic - acoustique des salles



la salle des Princes, Monaco - Système Carmen

CSTB - epidaurea



Prévision numérique du niveau sonore produit par un chanteur situé sur la scène de la grande salle d'opéra au moyen du programme Epidaure.



10- Bibliographie

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